



US005955710A

**United States Patent** [19]  
**DiFranza**

[11] **Patent Number:** **5,955,710**  
 [45] **Date of Patent:** **Sep. 21, 1999**

[54] **INFORMATION DISTRIBUTION SYSTEM  
 FOR USE IN AN ELEVATOR**

[75] **Inventor:** **Michael J. DiFranza**, Hopkinton,  
 Mass.

[73] **Assignee:** **Captivate Network, Inc.**, Acton, Mass.

[21] **Appl. No.:** **09/009,279**

[22] **Filed:** **Jan. 20, 1998**

[51] **Int. Cl.<sup>6</sup>** ..... **B66B 1/34**

[52] **U.S. Cl.** ..... **187/396; 187/247**

[58] **Field of Search** ..... **187/396, 247,  
 187/391**

[56] **References Cited**

**U.S. PATENT DOCUMENTS**

4,577,177	3/1986	Marubashi	340/19 R
4,749,062	6/1988	Tsuji et al.	187/139
4,979,593	12/1990	Watanabe et al.	187/12
4,995,479	2/1991	Fujiwara et al.	187/135
5,042,620	8/1991	Yoneda et al.	187/124
5,056,629	10/1991	Tsuji et al.	187/139
5,287,266	2/1994	Malec et al.	187/391
5,295,064	3/1994	Malec et al.	364/401
5,485,897	1/1996	Matsumoto et al.	187/399
5,551,532	9/1996	Kupersmith	364/401
5,606,154	2/1997	Doigan et al.	187/396
5,844,181	12/1998	Amo et al.	187/396

**FOREIGN PATENT DOCUMENTS**

2 241 090 8/1991 United Kingdom .

**OTHER PUBLICATIONS**

Arndorfer, J.B., "ATMs are latest place-based ad medium"  
 Newspaper article undated.

Cropper, C.M., "Talking ads may be coming soon to a gas  
 pump or automated teller machine near you", New York  
 Times, Friday, Dec. 12, 1997, The Media Business, Adver-  
 tising.

Turner, N., "Now Showing in Aisle 3: Flat-Panel-Display  
 Ads", Investor's Business Daily, Monday, Oct. 20, 1997,  
 Section A7.

*Primary Examiner*—Robert E. Nappi

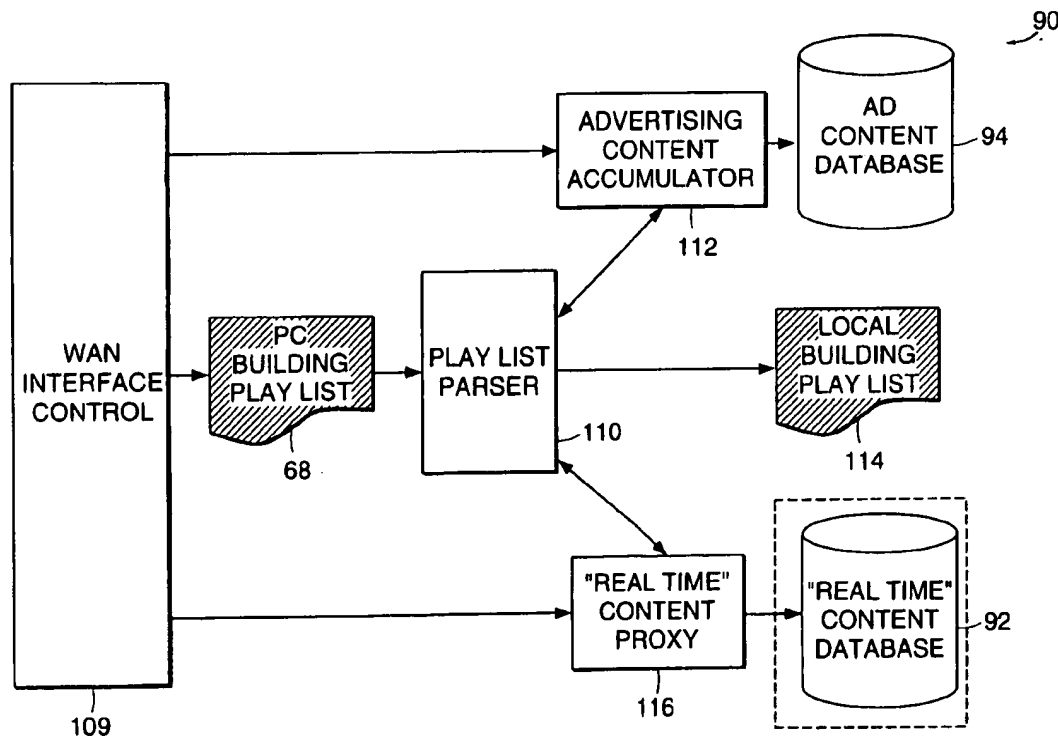
*Attorney, Agent, or Firm*—Fish & Richardson P.C.

[57]

**ABSTRACT**

The invention relates to features a system which distributes  
 "real-time" information along with digital advertising to  
 elevator display units mounted in elevators. The system  
 includes an elevator display unit having a display monitor  
 for displaying general and commercial information to pas-  
 sengers within the elevator, and a local server which,  
 receives scheduling information from a remote production  
 server over a data communication path and, in accordance  
 with the scheduling information, retrieves and formats the  
 general and commercial information for display at the  
 elevator display unit.

**39 Claims, 11 Drawing Sheets**



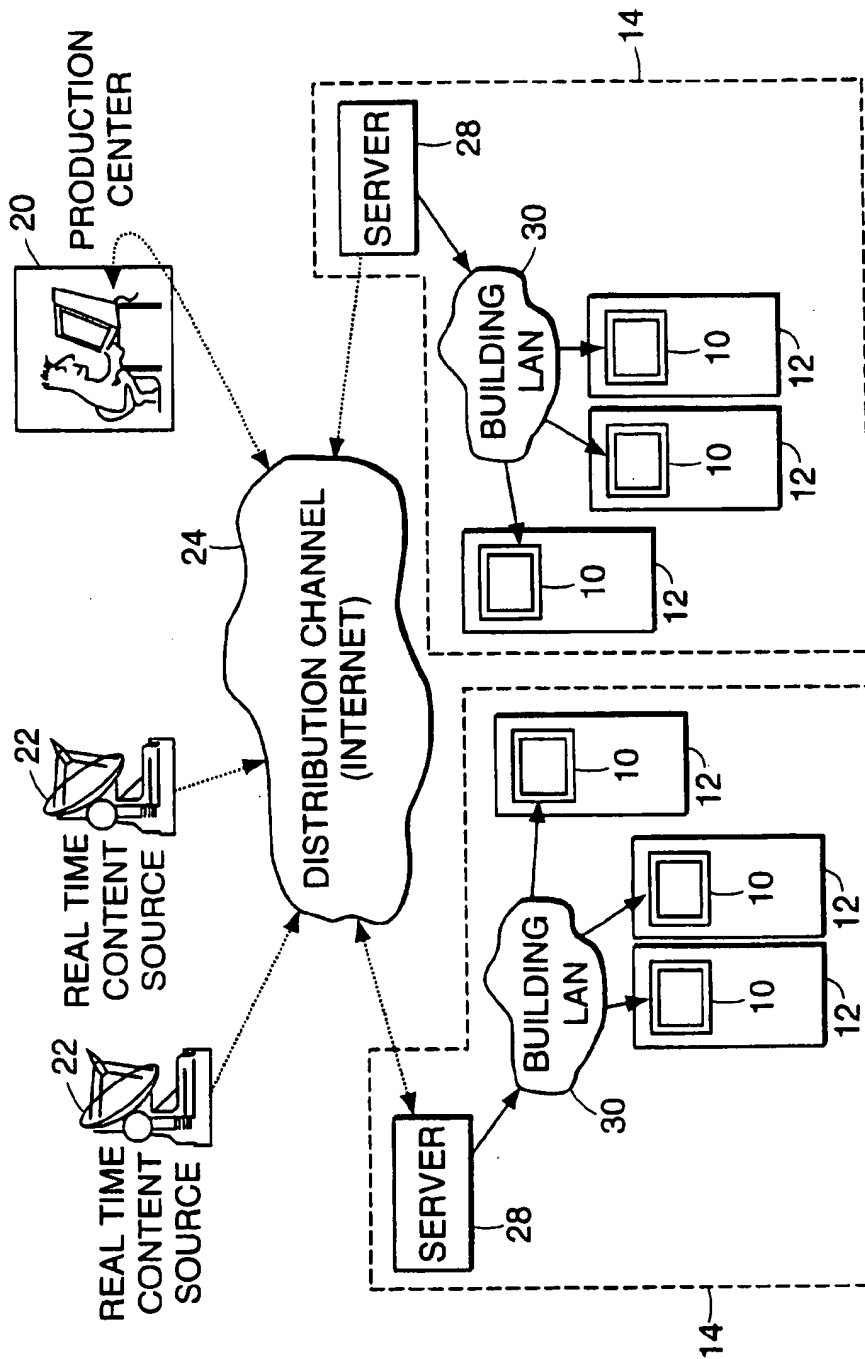


FIG. 1

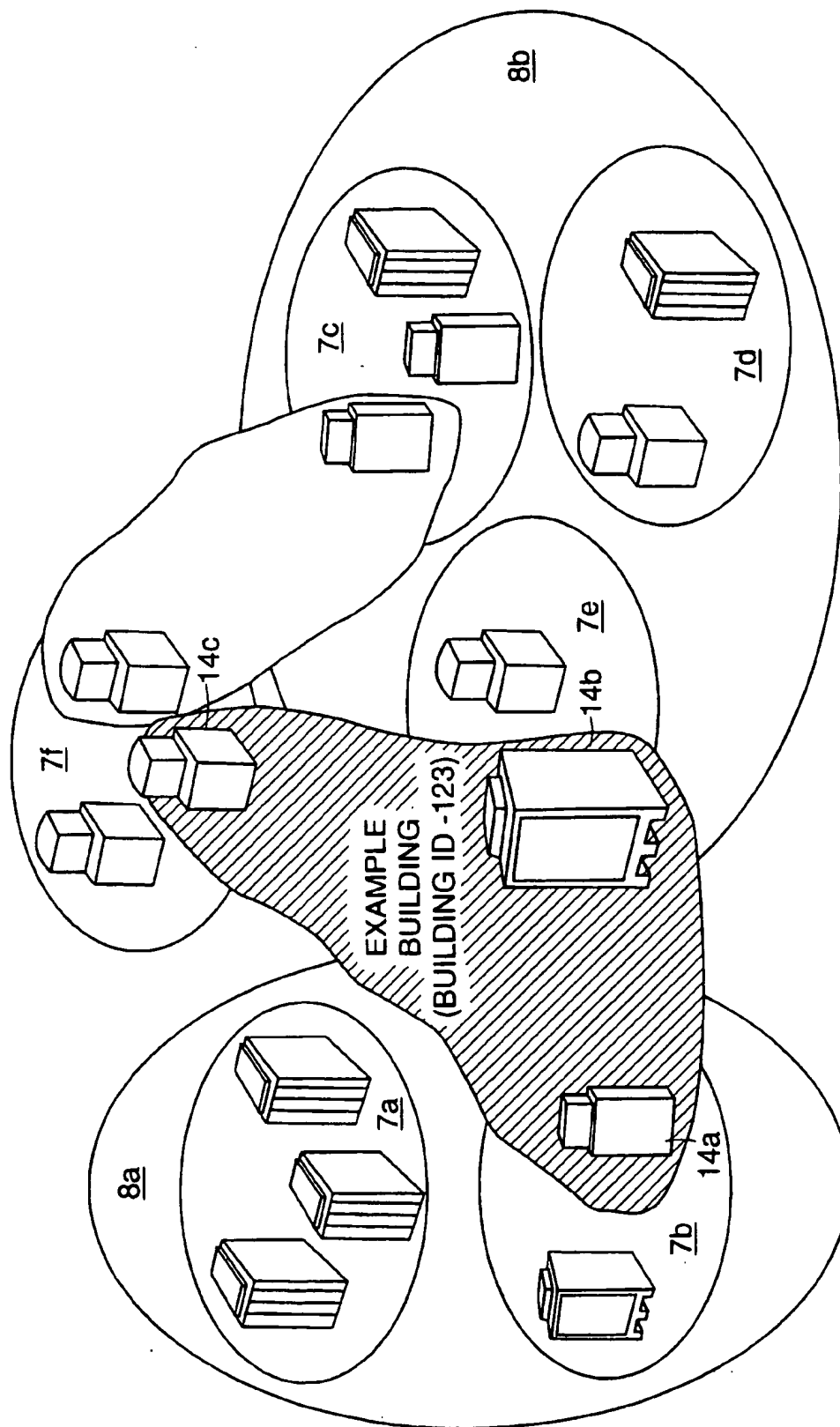
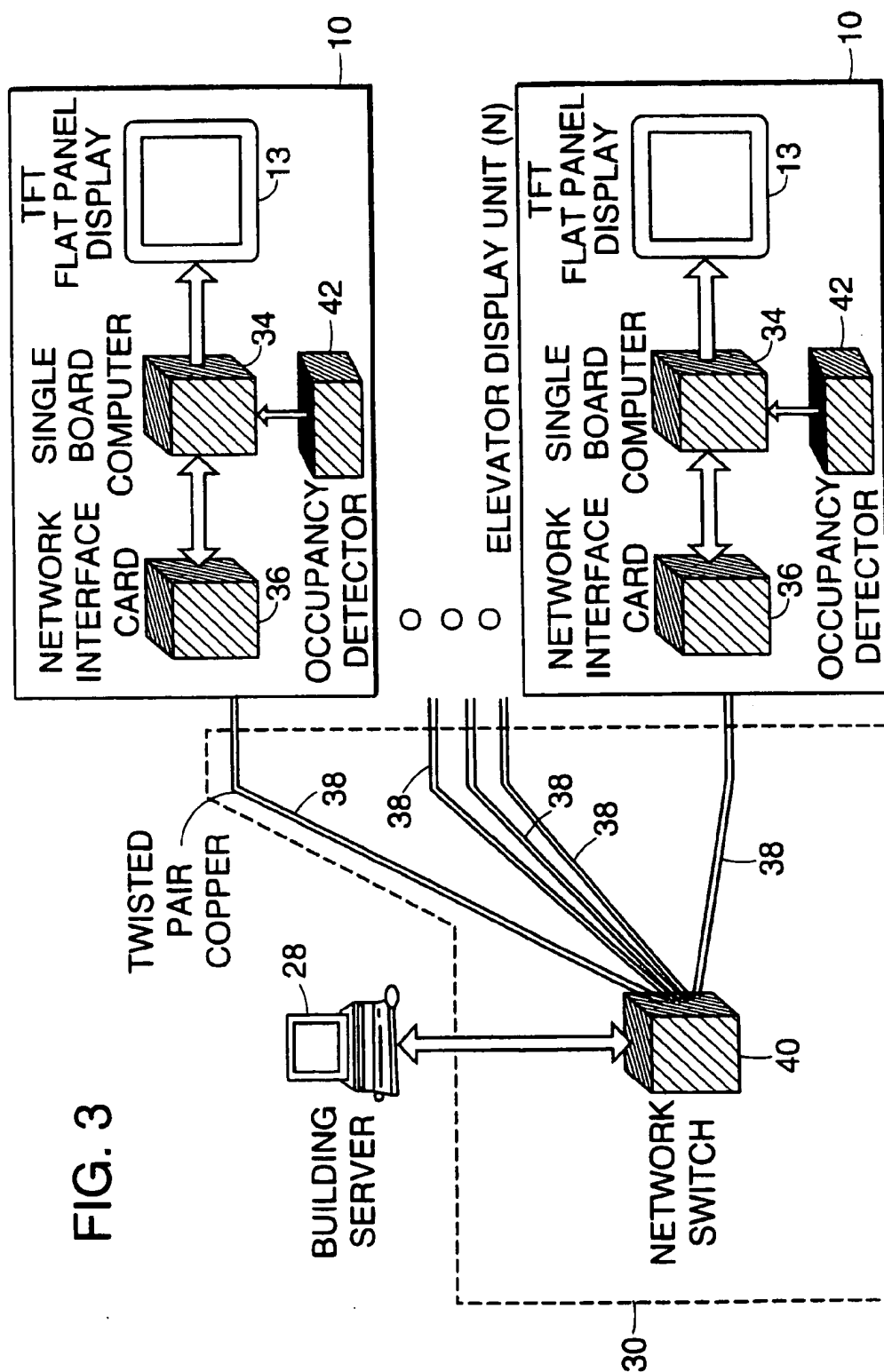


FIG. 2



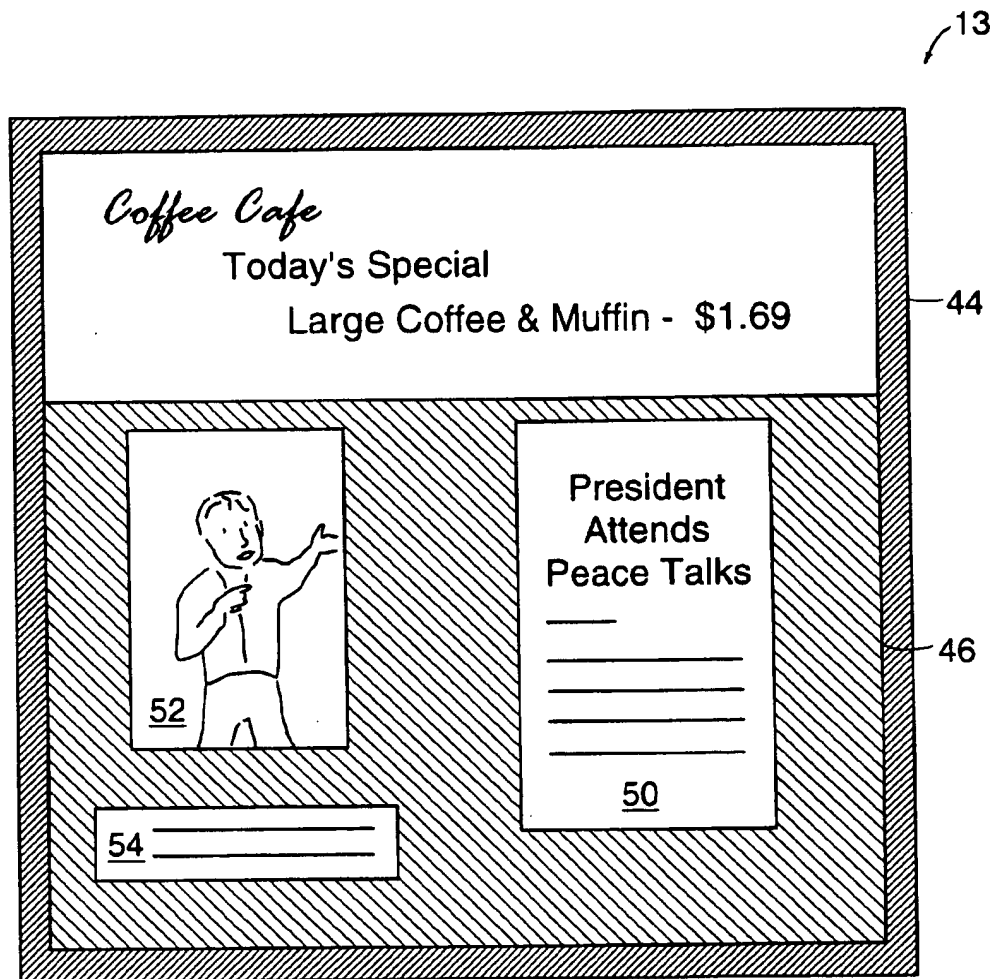


FIG. 4

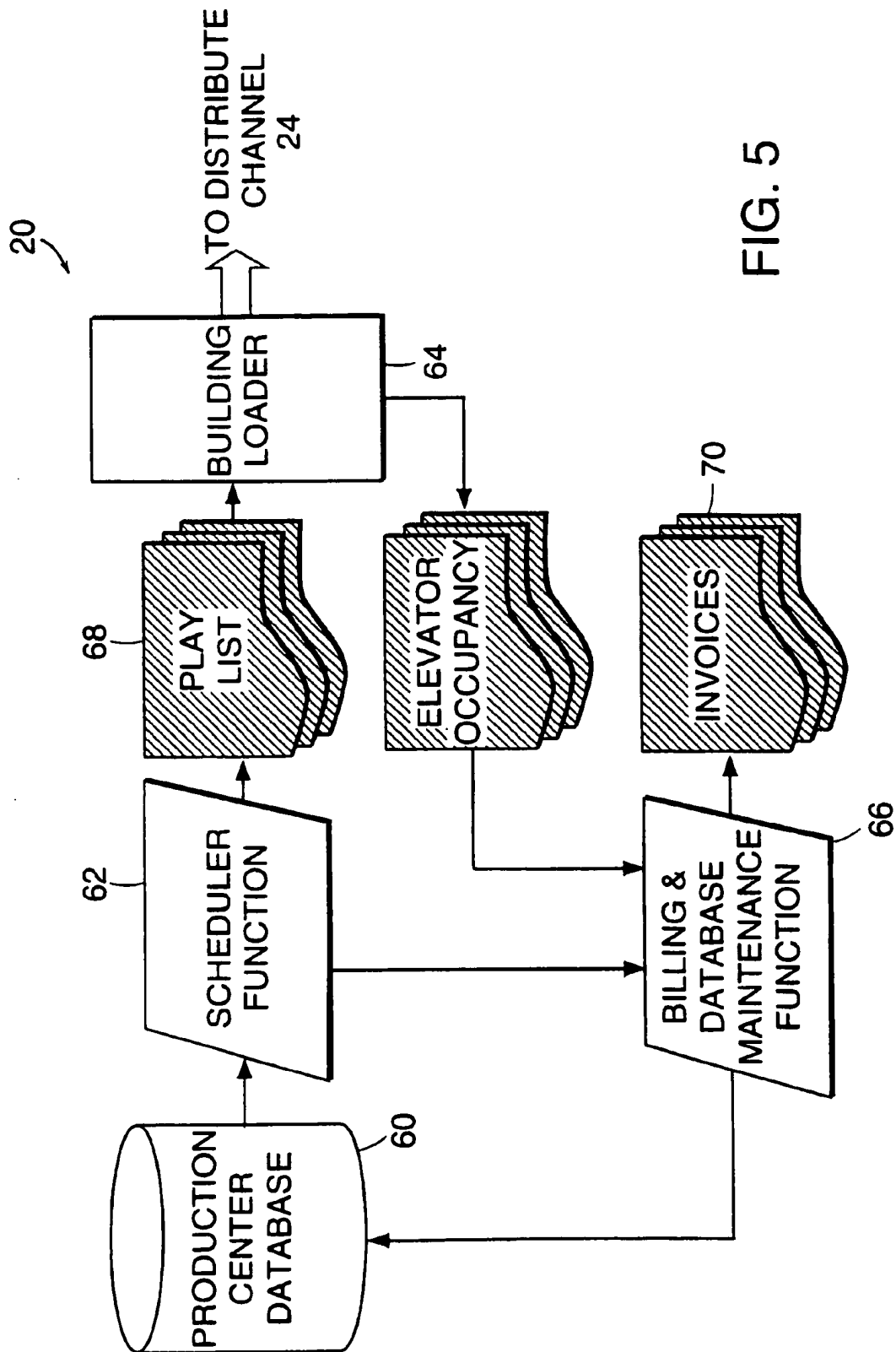


FIG. 5

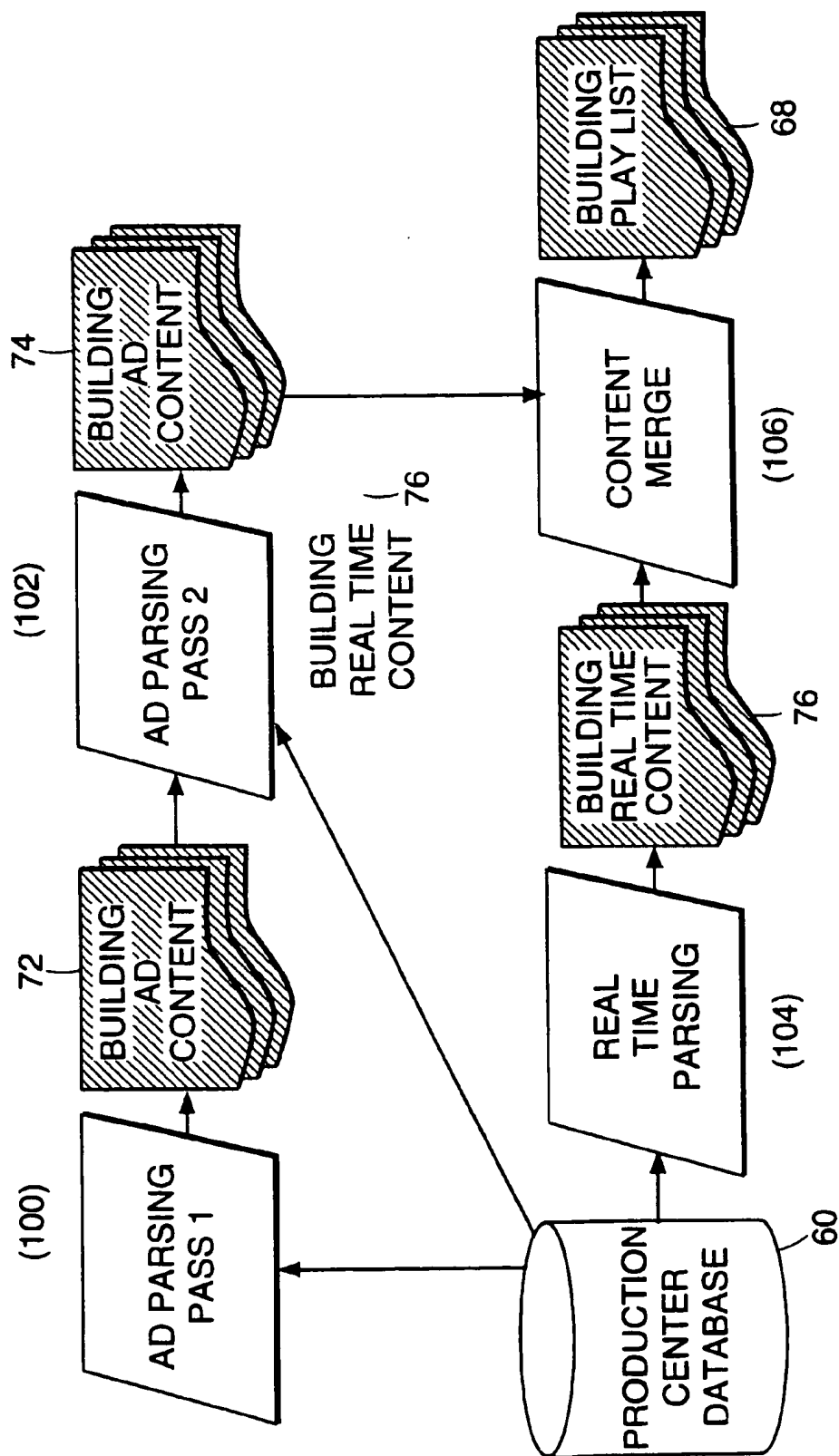


FIG. 6

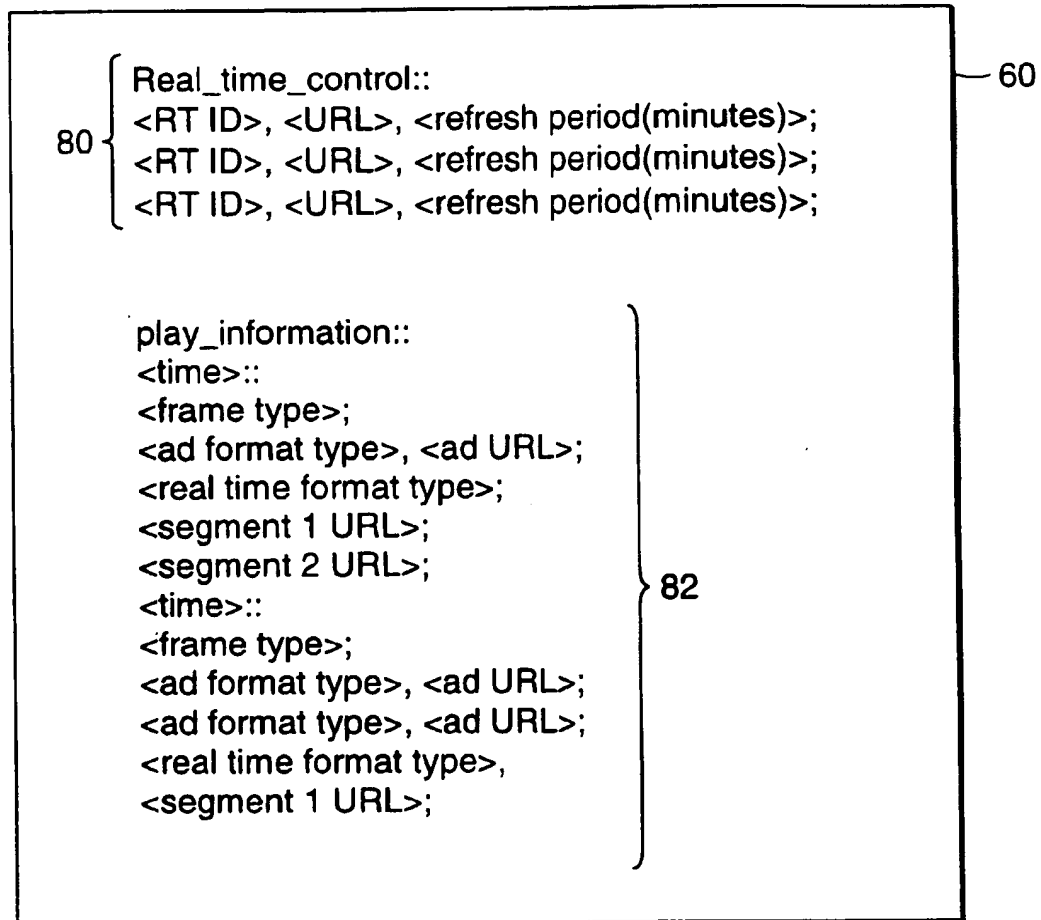


FIG. 7



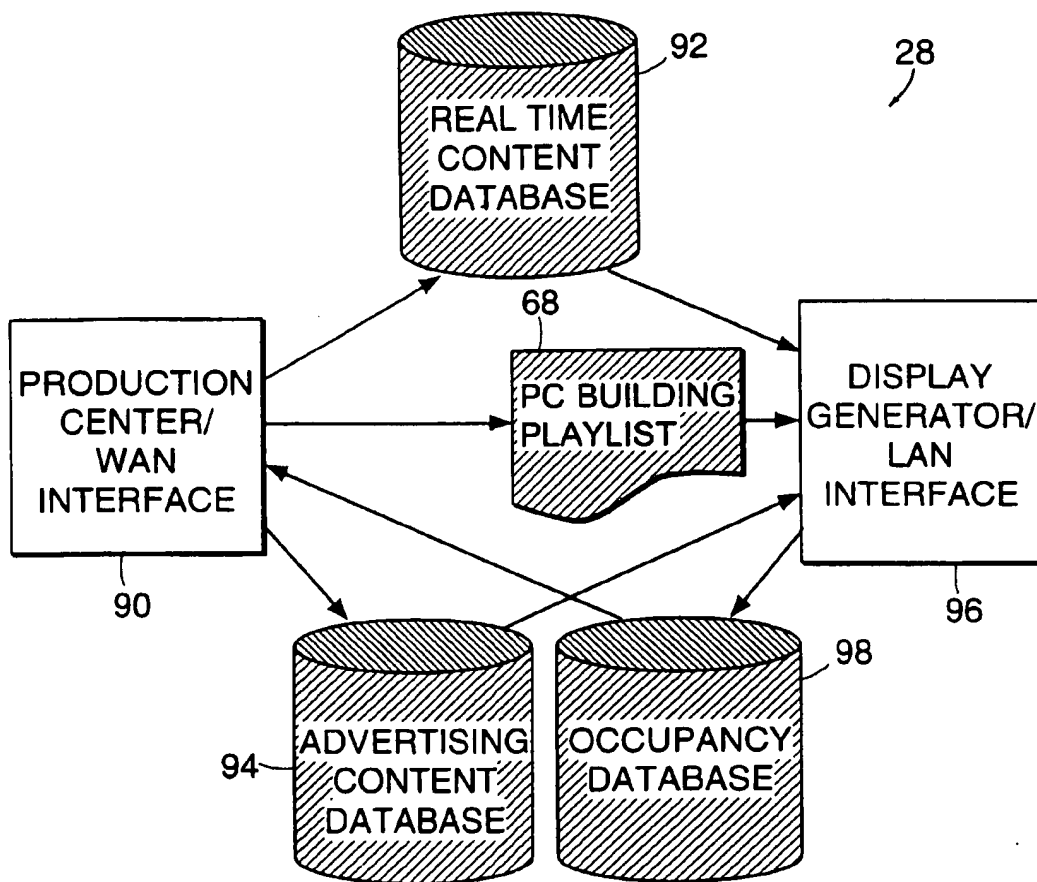


FIG. 8

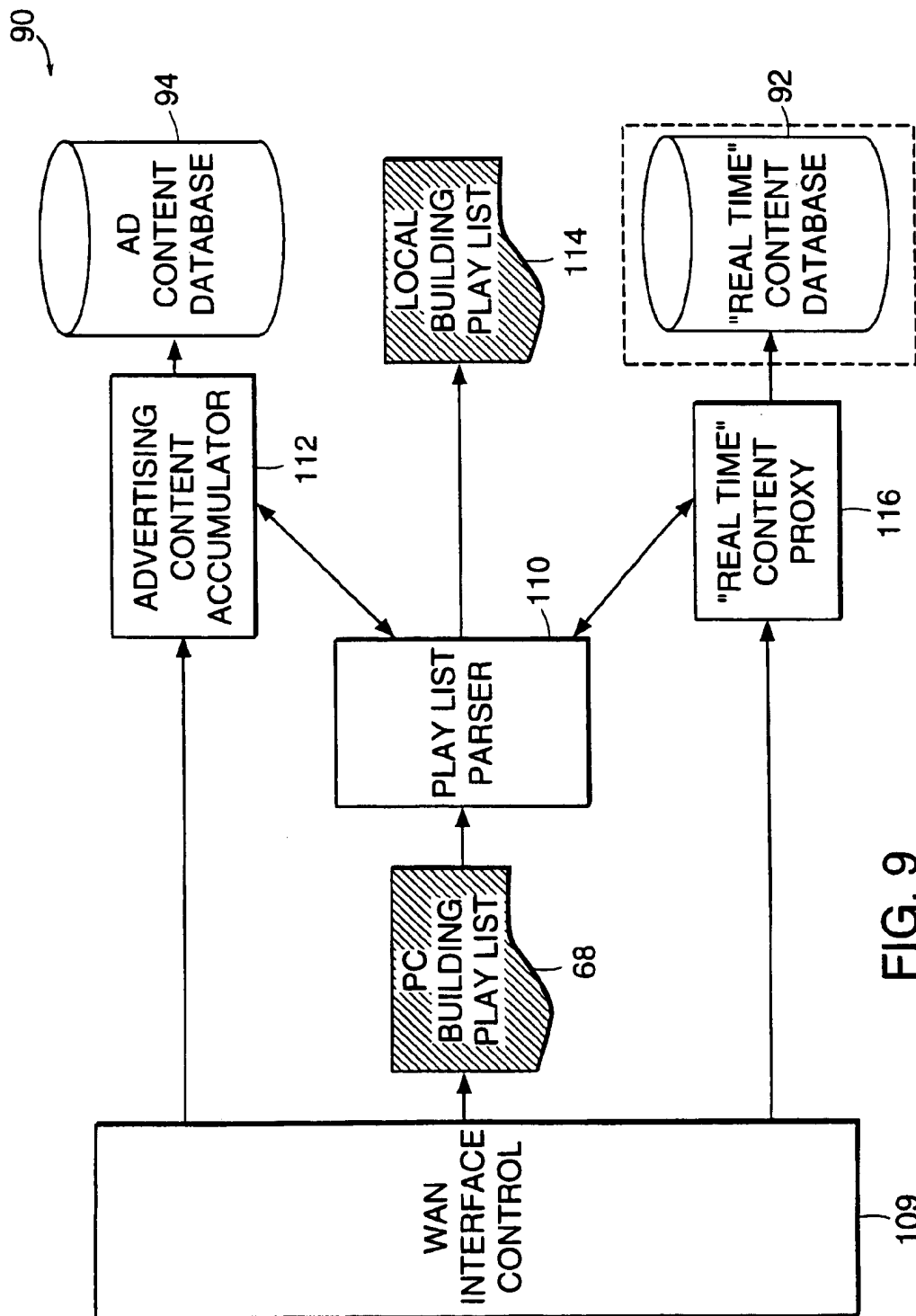
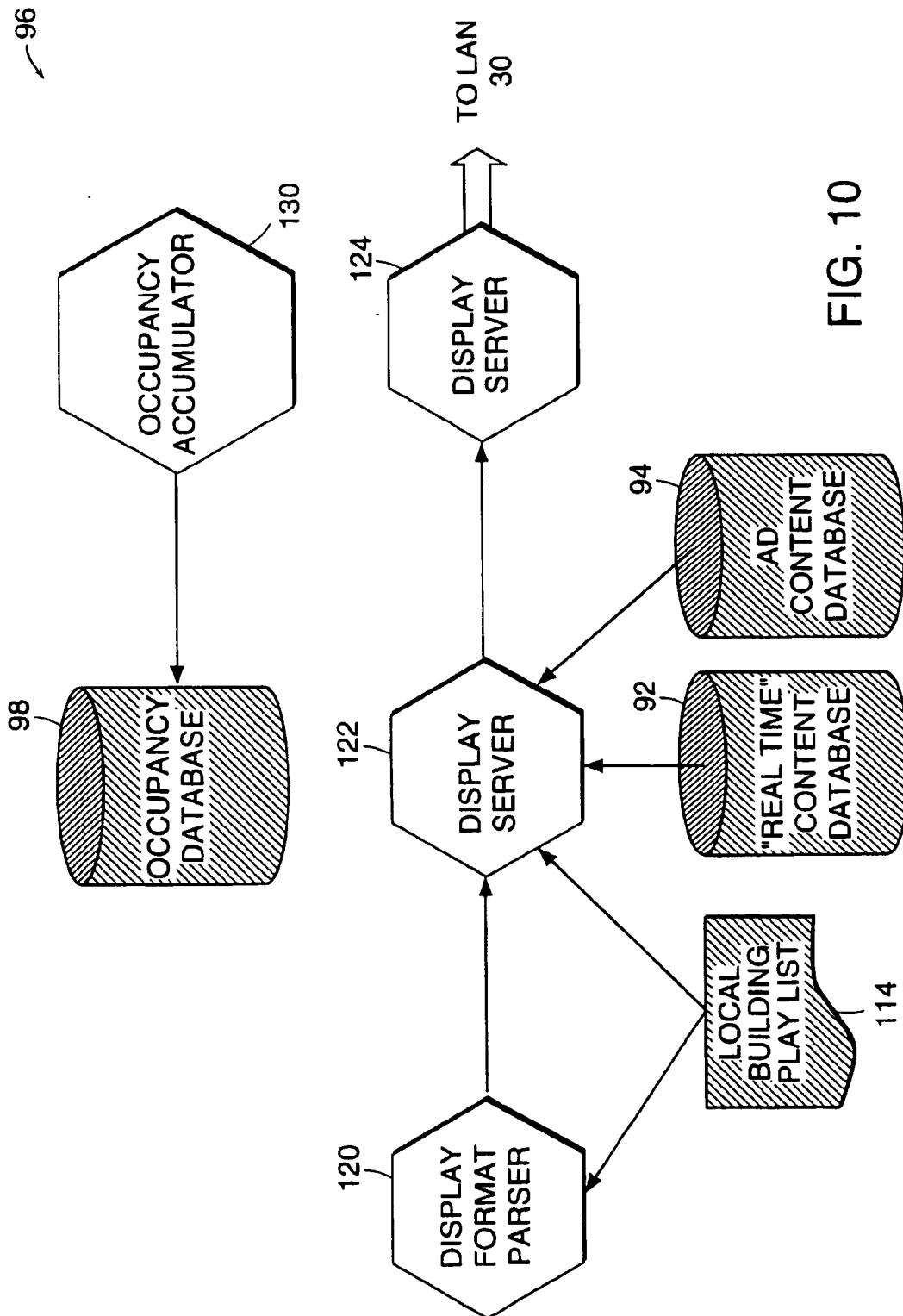
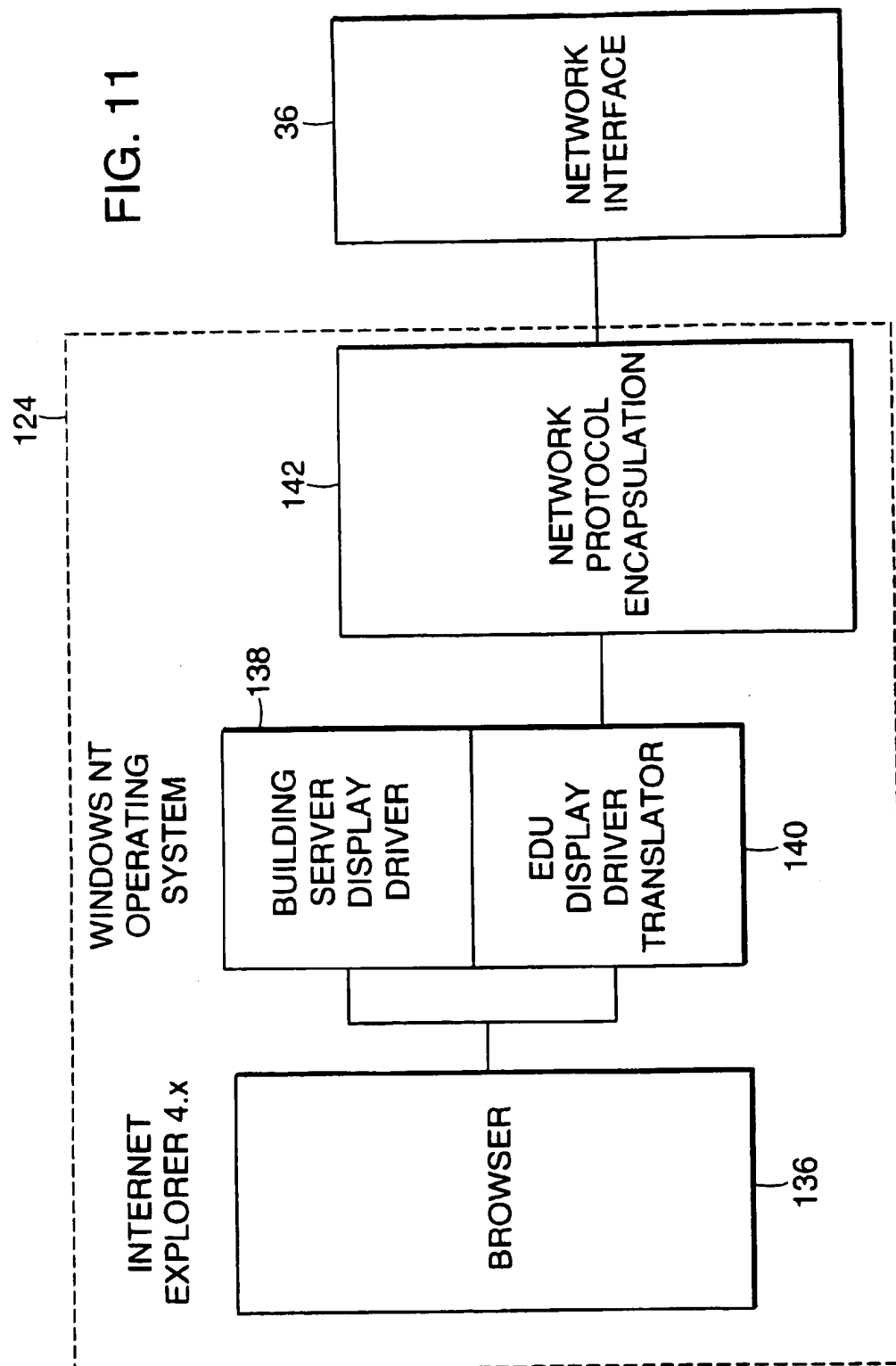


FIG. 9





## INFORMATION DISTRIBUTION SYSTEM FOR USE IN AN ELEVATOR

### BACKGROUND OF THE INVENTION

This invention relates to providing information in an elevator and other such personnel transport vehicles.

The impetus for constructing skyscrapers and other high-rise structures lies in providing a more efficient use of real estate, particularly in urban areas where the value of real estate is at a premium. The primary mode of transportation in such structures is the elevator, particularly in buildings having many floors.

Visual information provided in an elevator is generally limited to floor information and passenger instructions in the event of an emergency or assistance is required. An elevator may also include a static placard posting the day's present and their locations.

### SUMMARY OF THE INVENTION

This invention features a system which distributes digital advertising along with "real-time" general information to elevator display units mounted in elevators.

In one aspect of the invention, the system includes an elevator display unit having a display monitor for displaying general and commercial information to passengers within the elevator, and a local server which, receives scheduling information from a remote production server over a data communication path and, in accordance with the scheduling information, retrieves and formats the general and commercial information for display at the elevator display unit.

By "commercial information", it is meant any information relating to commerce and trade including advertisements. "General information" is used here to mean information of general interest, including news (recent happenings, sports, entertainment, etc.) and weather. General information can also include information associated with the building within which the elevator is a part, for example, 1) events associated with the building; 2) "live video" (e.g., traffic); 3) transportation schedules (e.g., train/shuttle services).

With this system, advertisers and online content providers have an opportunity to interact with a specific, well-defined, and targeted audience in an elevator, a setting where passengers often feel uncomfortable being confined with complete strangers. Elevator passengers often seek ways to avoid making eye contact with fellow passengers during what feels like an endless, unnerving duration of time. Passengers no longer need to stare aimlessly at the floor or ceiling, but have an informative media resource to watch.

Occupants of high-rise office buildings are typically business people with understood interests and buying tendencies. These people are ideal recipients for targeted content and advertising. The system allows content providers (e.g., local and national news sources) and advertisers to selectively target audiences based on the demographics of a building, city, region, business segment, etc. Similarly, national, regional, and local online content providers are afforded an opportunity to provide elevator passengers with information of general interest. The system also provides building owners and managers the ability to communicate with the tenants of their buildings.

Preferred embodiments of this aspect of the invention may include one or more of the following features.

The local server receives the scheduling information from the production server over a data communication network (e.g., the Internet).

The system also includes a production server which generates scheduling information associated with the general and commercial information. Thus, the production server serves as a central distribution site where, among other things, the scheduling information (e.g., building play lists or scripts) are generated. The production server includes a production server database for storing building-related data, general information-related data, and commercial information-related data. This database includes, for example, building characterization data, as well as the addresses from where the general and commercial information can be retrieved over the data communication path.

The production server includes a scheduling module which retrieves the data from the production server database and generates the scheduling information and a building loader interface through which data is passed between the production server and the local server. The building loader interface encrypts the data passed between the production server and the local server and authenticates that the local server is one associated with the system.

The production server includes a billing module which generates documentation relating to the duration of time the general information and commercial information is displayed at elevator display unit. A database maintenance module is also included within the production server to update the production center database with information relating to elevator occupancy as a function of time.

The local server communicates with the elevator display unit via a local area network including local and general information databases and a scheduling information parser. General information and commercial information retrieved over the data communication path are cached in respective ones of the local and general information databases. The scheduling information parser generates a local building play list from the scheduling information retrieved from the production server.

The local area network includes an Ethernet path for connection to the elevator display unit. The elevator display unit further includes an occupancy detector for determining, at predetermined intervals, the number of occupants riding within a particular elevator.

In another aspect of the invention, a method of providing general information and commercial information within an elevator includes the steps of: a) providing to a local server, scheduling information associated with the general information and commercial information; b) generating, from the scheduling information, an elevator play list associated with the general information and commercial information; and c) generating a display for viewing at an elevator display unit within the elevator, the display including a combination of the general information and commercial information.

Embodiments of this aspect of the invention may include one or more of the following features.

Generating the elevator play list includes parsing the scheduling information and retrieving the general information and commercial information over the data communications path. The general information and commercial information is stored into a local general information database and a local commercial information database, respectively. A format for displaying the general information and the commercial information is selected from among a plurality of different formats.

Other features of the invention will be apparent from the following description and from the claims.

### BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a block diagram of the information distribution system of the invention.

FIG. 2 illustrates the concept of micro-demographics.

FIG. 3 is a block diagram of a building subsystem portion of the information distribution system of FIG. 1.

FIG. 4 is an example of a display screen of the display monitor of FIG. 3.

FIG. 5 is a block diagram of the production center of FIG. 1.

FIG. 6 is a flow diagram for the operation of a scheduler module of the production center.

FIG. 7 illustrates the format of a play list.

FIG. 8 is a functional block diagram of a building server of the building subsystem portion of FIG. 3.

FIG. 9 is a functional block diagram of the wide area interface between building servers and the distribution channel.

FIG. 10 is a functional block diagram of the display server architecture.

FIG. 11 is a functional block diagram of the wide area interface between building servers and the distribution channel.

### DESCRIPTION

Referring to FIG. 1, an information distribution system 1 provides a media outlet for distributing general information along with digital advertising to elevator display units 10 mounted in elevators 12 of high rise office buildings 14 (represented by dashed-line boxes). System 1 includes a production center 20 which—among other important tasks described below—creates and distributes elevator display data by merging advertising with the “real time” general information. The general information is considered “real time” because the information is relatively current (refreshed at defined periodic intervals) with system 1 collecting, formatting, and displaying the information without human intervention. The general information is provided by any number of sources 22 (e.g., websites) connected via a distribution channel, here the Internet 24.

Each building 14 includes a building server 28 which interfaces with production center 20 via Internet 24 to develop presentations of merged advertising and general information to be exhibited on elevator display units. As is described in greater detail below, each building server provides the general and advertising information to each elevator display unit 10 of associated elevators 12 through a local area network (LAN) 30.

Information distribution system 1 utilizes a concept called “micro-demographics” which allows advertisers and online providers to target a highly desirable demographic, business population. The desired audience targeted by a particular advertiser or on-line provider may vary greatly and depend on a number of factors. As will be discussed below, system 1 collects or otherwise determines the demographics associated with a particular building as well as the occupants of that building. Thus, the geographical location and elevator traffic patterns of the building, and the nature of the business of the building occupants are determined by and stored at production center 20 so that a building script or play list 68 (FIG. 5) of advertisements and general (“real time”) content can be matched to the building.

Referring to FIG. 2, buildings 14 are shown encircled to represent that they belong to a particular geographical region. Smaller encircled groups 7a–7f represent, for example, buildings 14 within a city (e.g., Boston) are also shown encircled by larger geographical regions 8a–8b (e.g., New England). Geography is generally a very important

demographic factor, however, as important may be the particular business segment which is targeted. Thus, several buildings 14a–14c which are from different geographical regions, but associated with the same business segment population (e.g., financial) may be grouped together (shown bounded by the cross hatched area). The ability to partition demographics by both geography and business segment provides tremendous value to content providers and advertisers.

In an example of one application of the system, assume an advertiser wishes to distribute an advertisement targeted specifically at the financial community in the northeast region of the United States. The advertisement needs to appear over a two week period during morning prime time hours. Production center 20 provides the advertiser with an automated request entry process for capturing this pertinent information representative of the target demographic. Production center 20 creates, from the target demographic, building play list 68 of potential building candidates for the advertisement and defines possible run time slots for when the advertisement is to be displayed. Several factors affecting which of a number of buildings are candidates and which time slots are available include: the target demographic (e.g., financial community in northeast United States), the number of advertisement impressions (i.e., the number of times an advertisement is viewed) purchased, the advertisement start and end dates (e.g., start and end of a two week period), prime time requirements (i.e., prime time morning), the advertisement format (280×90 animated GIF file) and advertisement locator (where GIF file is located). Once the advertisement time slots are identified, production center 20 determines the general information (e.g., news article, weather update) provided by an online provider that is to be merged and displayed with the advertisement. Building play list 68 specifies the format and content of the elevator displays for every instant of the day. Thus, in the example, production center 20 schedules the advertisement to be played at 9:00 a.m. and 15 seconds simultaneously with a local news article in one building play list while running the same advertisement at 8:15 a.m. and 0 seconds with a weather update in another building play list. It is important to note that building play list 68 defines what gets displayed and when, but does not contain the actual display content. Instead, building play list 68 provides pointers for obtaining the information over Internet 24.

With information relating to the advertisement imbedded in the building play list, production center 20 must then present the advertisement to elevator occupants. Building server 28 is responsible for downloading the building play list from production center 20, retrieving over Internet 24, the specified advertisement and general information, followed by assembling and distributing the advertisement and information within displays which are to be viewed in elevator display units 10. Building server 28 uses the pointers in play list 68 to retrieve the content and store it locally to a particular building 14. This allows building server 28 to create a very high performance broadcast channel within building 14. In the example, building server 28 uses an advertisement locator embedded in play list 68 to retrieve and store locally the animated GIF file for the advertisement. With the content stored locally, building server 28 reads play list 68, assembles displays at the times indicated by the list and distributes them to the individual elevators 12. Thus, in the example, at 9:00 a.m. and 15 seconds, building server 28 assembles the advertisement with the specified local news story and displays it in elevators 12.

Details relating to the major components of information distribution system 1 follow.

Referring to FIG. 3, elevator display unit (EDU) 10 receives and processes data provided by building server 28 to create display presentations. Elevator display unit 10 includes a display 13 controlled by a single-board computer 34 and a network interface card (NIC) 36. Display 13 includes an LCD controller, a back light assembly, a power converter, and a flat panel display (none shown). Computer 34 manages the operation of elevator display unit 10 including system setup and monitoring, network overhead, display data routing, and elevator occupancy. Network interface card 36 interacts with local area network 30 and is configured by computer 34 during system startup. Display data being broadcast downstream from building server 28 to elevator display units 10 represents the majority of the network traffic. In the downstream direction (from building server 28 to elevator display unit 10), network traffic is mostly comprised of display broadcast data. There is a limited amount of control information in the downstream direction, however this is negligible. Network interface card 36 routes display data directly to display 13. Control information will generate an interrupt to computer 34 to request service. In the upstream direction (from elevator display unit 10 to building server 28), network traffic includes occupancy information and system monitoring data. All upstream data is generated by computer 34 and passes to network interface card 36 for transmission.

Data from building server 28 is transmitted to each elevator display unit 10 via local area network 30 (shown enclosed by dashed lines). In particular, data is transmitted through copper twisted pair lines 38 via an Ethernet network switch 40 for managing data flow.

One important feature of system 5 not yet discussed, is its closed-loop nature. Advertising is measured based on impressions (i.e., the number of times an advertisement is viewed). To quantify the number of impressions delivered by system 1 requires system feedback which is generated using elevator occupancy measurements.

To provide feedback to system 1, each elevator display unit 10 includes an occupancy detector 42 for determining the number of occupants in a particular elevator throughout the day at predetermined time intervals (e.g., every 5 seconds). This information is summarized on a per building basis and uploaded via building server 28 to production center 20 once a day, typically during downtime periods. Production center 20 uses the feedback for billing and maintenance of a production center database 60 (FIG. 5). In particular, this feedback is used to update the advertisement impressions which are still to be displayed and for creating statistical traffic information for each building. This data is critical to the scheduling and advertisement sales process.

Occupancy detector 42 utilizes sensors (not shown) to generate a pair of pulses when a passenger enters or leaves the elevator. The sensors are, for example, imbedded in the elevator doors. The pulse characteristics of the sensors define whether the passenger is entering or departing the elevator. Occupancy detector 42 maintains an occupancy count based on these sensors. Computer 34 samples the occupancy count periodically. Each elevator display unit 10, therefore, generates a daily occupancy history which is used in the advertisement billing process.

Referring to FIG. 4, under the control of building server 28, display 13 is segmented so that specific types of information are exhibited within particular regions of the display. Display 13 includes an advertising banner section 44 for displaying advertising and other commercial information and a "real time" content section 46 for viewing general

information. "Real time" content section 48 may, in turn, be divided into other sections, for example, exhibit story excerpts 50, one or more pictures 52 related to the excerpt, and descriptions of the pictures 54. For example, as shown here, elevator passengers are provided, in banner section 44, the day's breakfast specials from a cafe located, for example, in the first level of building 14. Simultaneously, news text of general interest is displayed within a story excerpt 50 along with a related picture 54.

As stated above, a primary function of production center 20 is to create and distribute the elevator display data. Creation of the elevator display data includes merging of news, information, and advertising to produce the building-specific play lists 68. Distribution of the play lists is accomplished using the connectivity provided via Internet 24.

Another important function of production center 20 is management and maintenance of a website for system 1. The website provides management of building 14 and a central location where potential advertisers can request information relating to advertising on the system. Elevator occupants can also access the website for additional information relating to both the displayed "real time" information or advertising information viewed on display 13 in elevator 12. For example, an occupant may not remember details of a particular advertisement (e.g., today's specials at one of the building's dining facilities) or may want to learn more about breaking a news story displayed in "real time" content section 48.

#### Production Center

Referring to FIG. 5, production center 20 includes a production center database 60, scheduling module 62, building loader 64, and billing and database maintenance module 66. In general, production center database 60 stores data related to advertising, "real time" content, and building parameters.

Scheduling module 62 uses the data to produce play lists 68 for each building 14. As discussed above, a building play list 68 (FIG. 5) serves as the recipe used by building server 28 to create display presentations exhibited throughout the day. Scheduling module 62 also provides advertising and content usage information to billing and database maintenance module 66 which generates billing summaries and invoices 70 for each advertiser and "real time" content supplier. Billing summaries and invoices 70 are also stored for later retrieval in the production center database 60.

#### Production Center Database

Production center database 60 includes three basic types of data: 1) building characterization; 2) "real time" content, and 3) advertising content.

Building characterization data is generated to establish a particular building's micro-demographic profile. Creating a micro-demographic begins with a building characterization process. The building characterization process consists of three components: 1) building geography—where is the building (city, state, region(s), etc.); 2) business segments—the building population is categorized into business segments (banking, insurance, financial services, law, advertising, real estate, etc.); 3) self learned—the system is able to learn building characteristics once installed. Peak travel periods (used to establish prime time periods) and average elevator occupancy (important in scheduling) are examples of self-learned characteristics.

The results of the characterization process are stored as building characterization data in production center database 60 for use in the scheduling process and includes the information listed in Table I below.

TABLE I

Building Designation	<Building ID>
Building Location	<Building Name> <Street Address> <City, State ZIP>
Management Organization	<Name> <Street Address> <City, State ZIP>
Management Contact	<Name> <Phone>
Building Population	<number of occupants>
Building Classification	<primary classification> <secondary classification>
Regional Designation	<Region ID>
Local Designation	<Local ID>
Number of elevator displays	<number>
Number of lobby displays	<number>
Building hours	From: <time of day> EST To: <time of day> EST
Prime time periods	From: <time of day> EST To: <time of day> EST
Average elevator occupancy	<number>
Network Address	<IP Address>
Authentication	<Authentication ID>
Subscription Fee	<\$ /month>
Real Time Content Preferences	<List of Content>

The results of the characterization process are stored in production center database 60. The format of this data is described in the building characterization data section. Online content providers and advertisers create associations between their target audience and the buildings by specifying audience micro-demographics. The micro-demographics choices for the advertisers map one-to-one with the characterization categories for the buildings, shown in Table I therefore ensuring an association. As will be described below, a scheduling module maps the advertisements to the buildings via these associations. As stated above, "real time" information (general information) is the data which is merged with advertising data to create elevator display data. To accomplish this, the content of the "real time" information must adhere to specific formats which represent segment sections 44, 46 of display 13 and describe the content 50, 52, 54 contained within those segments (FIG. 4).

For example, for each "real time" content source 22 (FIG. 1), production center database 60 contains an entry describing the format type and locations for each content segment within that format. The format determines the number of segments for each entry. Locations are described using Universal Resource Locators (URLs). The database parameters maintained for each "real time" content source are shown below in Table II below.

TABLE II

"real time" Content Designation	<RT ID>
Source	<Provider Name> <Street Address> <City, State ZIP>
Source Contact	<Name> <Phone>
Refresh Interval	<time>
Format Designation	<format ID>
Content Segment 1	<URL>
Content Segment 2	<URL>
Content Segment N	<URL>

Advertising content data consists of two components. The first component defines when the advertisement must be run, the locations it is run, and for how long it runs. The second component describes where the advertisement is retrieved from and how it is inserted into the display. Consider the run parameters first. Advertisers will purchase advertising time on the system in units of Cost Per Thousand Impressions (CPM). Advertisers may further target specific demographics by requesting the advertising be distributed nationally, regionally, locally, or at a specific business segment. In addition, an advertisement campaign is likely to have time parameters as well. For example, the campaign may run for only two weeks with exposure required to be made between 10:00AM and 1:00PM each day. These concerns constitute the advertising run parameters. Equally important is the actual advertising content and how it is integrated into the system and displayed. The parameters that describe this information are the content parameters which include the advertising locator and format type. The database parameters maintained for each Advertising content source are shown below in Table III.

TABLE III

Advertisement Content Designation	<ADVERTISEMENT ID>
Source	<Provider Name> <Street Address> <City, State ZIP>
Source Contact	<Name> <Phone>
Undelivered Impressions CPM	<number> <\$>
Advertisement Start Date	<date>
Advertisement Finish Date	<date>
Demographic Selector	<micro-demographic>
Prime Time Requirement	<% of advertisement run times>
Delivery Time	<start time - end time>
Advertisement Format	<format ID>
Advertisement Locator	<URL>

#### Scheduling Module

Scheduling module 62 has the primary function of creating building play lists by generating both advertising and "real-time" content from production center database 60 and then merging the content.

Referring to FIG. 6, scheduling module 62 performs a first parsing step (100) to determine which buildings are potential targets for each advertisement in production center database 60. Scheduling module 62 utilizes information provided by the advertiser in an automated request entry process to generate an initial list 72 of buildings and advertisements which can be paired together. The entry process is available to advertisers using the production center website which provides an electronic entry form for allowing the advertisers to enter the required information needed to schedule an advertisement for viewing by a targeted demographic, business population. Alternatively, advertisers may provide the pertinent information through a phone interview, an application form, or a third party representative. Initial list 72 is further pruned in a second parsing step (102) using secondary criteria, such as advertisement start/finish dates, prime time requirements, delivery times, and impression parameters. The result of these pairing steps is an advertisement building-specific list 68 indicating advertisements and time intervals for when those advertisements could potentially be displayed.



Next, scheduler module 62 considers "real time" content preferences for each building as set forth by building characterization data (see Table I) associated with that building (104). Using this information, a "real time" building specific list 76 of "real time" content is generated.

With both the advertising content and "real time" content specified for a particular building, scheduler module 62 merges lists 74 and 76 to provide a building play list 68 (106). In particular, when merging the advertising and "real time" content for each building 14, scheduler module 62 considers the content format, time intervals, and advertisement distribution. Time intervals and advertisement distribution are considered first because they determine when an advertisement will be displayed and what "real time" content will accompany it. "Real time" content is presented at fixed intervals (e.g., every 30 seconds). As a result, scheduler module 62 will place the "real time" content first.

Advertising placement is also subject to distribution and occupancy considerations. The commuting patterns of the network audience is always an important distribution consideration in effectively distributing a particular advertisement. For example, most people arrive to work, take lunch, and leave work within 30 minutes of the same time each day. Scheduler module 62 ensures therefore, that the same advertisement does not run within 30 minutes of when it ran the previous day for any given building. The result is a more uniform advertisement distribution within a building demographic. Advertising occupancy is another important consideration. Advertisements can be rotated quickly (e.g., every 15 seconds). Without a fully populated advertisement schedule however, system 1 would constantly rotate the same advertisement or a limited set of advertisements. This could be a potentially unattractive annoyance for elevator passengers. To eliminate this possible annoyance, scheduler module 62 lengthens the display period for each advertisement to make the transitions less noticeable.

Once advertising and "real time" content has been defined for each time slot, scheduler module 62 creates the display. The format of the advertising and "real time" content is critical because it determines which of a variety of templates is selected to create the overall display. As has been described, both the advertising and "real time" content must adhere to one of a set of predefined formats. When both are merged together they are placed into a frame. Frames represent the template from which the final display is generated. Since content formats can vary, scheduler module 62 selects the appropriate frame type in order to merge them. The number of content formats is intentionally limited to simplify the merging process. With the time slot and frame type information defined, scheduler module 62 is able to construct building play list 68.

Referring to FIG. 7, the format of a building play list 68 used to manage the assembly of both "real time" content data and advertising content is shown. Play list 78 includes a "real time" content section 80 which is generated directly from "real time" data within production center database 60 and defines refresh periods for the "real time" content. Play list 78 also includes an advertising content section 82 which defines the time as well as frame type used for the advertising content.

Referring again to FIG. 5, production center 20 also includes a building loader 64 which serves as the interface between production center 20 and buildings 14 within system 1. Because communication with the buildings occurs over Internet 24, an inexpensive, yet broad distribution mechanism is provided. Unfortunately, Internet 24 also represents a path for potential system corruption. In consid-

eration of this risk, system 1 is designed to require that each building server 28 request information from production center 20, rather than having production center 20 broadcast data. Building loader 64 performs an authentication procedure to ensure that the request is being made from a server associated with and recognized by system 1 for each building requesting a play list. Before being distributed, building loader 64 encrypts the play list to further protect the information from potential corruption.

#### Billing and Database Maintenance Module

Billing and database maintenance are also critical to the closed loop nature of system 1. As discussed above, scheduling module 62 generates building play lists based on micro-demographic parameters and the statistical probability a number of advertisement impression are made at a given time within a specific building. To close the system loop, elevator occupancy information is accumulated for each 14 building on a daily basis. This allows system 1 to adapt to changes in building characteristics to better distribute the advertising and content. A billing and database maintenance module 66 is used to provide this feedback to system 1. The two operations, billing and database maintenance, leverage the same processes, but deliver different outputs. The feedback process involves overlaying building play lists 68 onto the building occupancy numbers. From this process, the actual number of impressions can be calculated for each advertisement. The billing operation will use the information to create reports and invoices 70 for the advertisers. The database maintenance operation uses this data to update production center database 60 with the impressions for each advertisement yet to be delivered. That is, the number of "Undelivered Impressions" (see Table III) is updated. In addition, billing and database maintenance module 66 will further alter the building occupancy numbers to update the building characterization data. For example, billing and database maintenance module 66 may update fields labelled "Building hours", "Prime time periods" and "Average elevator occupancy" (see Table I). Important feedback here is defining dead zones (times when there are few elevator passengers), peak viewing periods, and average elevator occupancy. These are important parameters used by scheduling module 62 in the scheduling process.

#### Building Server

In general, building server 28 interfaces with production center 20, caches advertising and "real time" content, develops elevator displays, and manages local area network 30.

With reference to FIG. 8, building server 28 includes a production center/WAN (PCWAN) interface 90 which is responsible for communicating with production center 20 and the Internet 24. As previously described, each building 14 receives from production center 20 a play list 68 which defines the display content and time interval the display content is to be presented. Internet 24 is used to capture the "real time" content and transport the advertising information. "Real time" output from interface 90 is deposited into a local "real time" database 92 while advertising output retrieved from Internet 24 is cached in an advertising database 94. These represent local copies of the information retrieved via the Internet. Local copies are maintained in order to avoid latency problems which would realistically prohibit creating high performance display presentations including, for example, animation, streaming video, and movie effects. Updates to the databases are performed as needed as defined by the building play list.

Assembly and display of the content is performed by an Display Generator/LAN (DGLAN) Interface 96 which interprets building play list 68 and assembles the specified

## 11

content. The result is an HTML file, served via local area network 30 to each elevator display unit 10.

Building server 28 also includes an occupancy database 98 for storing information relating to occupancy of the individual elevators 12 in the building.

Production Center/WAN Interface

Referring to FIG. 9, PCWAN interface 90 manages the interaction with Internet 24. Interaction with the wide area network (WAN) is generally initiated from the buildings in order to increase security within the system. PCWAN interface 90 includes a play list parser 110 which performs a translation to create local references for the advertising and "real time" content. The translation is required because all content displayed within building 14 is cached locally within databases 92, 94. Thus, the WAN-based URLs contained in the original play list are invalid. Parser 110 also interacts with an advertising content accumulator 112. Since advertisements are stored locally to the building, an accumulation process must take place to create this local store. Parser 110 initiates advertisement accumulation when it determines the play list contains an advertisement not currently available in the advertisement content database. The accumulator function will interface with the WAN to retrieve the missing content and store it in the database. The local URL for the advertisement is returned, which the parser writes to the local building play list. A similar operation takes place for "real time" content. In this case however, updates are performed based on a refresh period. The refresh period for "real time" content is defined in the building play list. Play list parser 110 passes the refresh period, the WAN based URL, and the "real time" database address to the "real time" proxy module 116. Proxy module 116 schedules the refresh cycles and interfaces with the WAN interface control 109 to retrieve the "real time" content. The content is stored based on the locator provided by parser 110.

Display Generator/LAN Interface

Referring to FIG. 10, Display Generator/LAN (DGLAN) interface 96 performs two distinct operations: 1) assembly and transfer of the display, and 2) occupancy data collection.

With respect to the second of these operations, occupancy calculations play a very important role in the system. Advertising is measured in cost per thousand (CPM) impression increments. An impression is defined as someone being exposed to the advertisement. In system 1, advertisement exposures occur in elevators 12. To quantify the number of advertisement impressions displayed using system 1, a method for measuring elevator occupancy is required. The DGLAN Interface 96 accumulates measured information from each elevator and creates occupancy database 98 for each of buildings 14. An occupancy accumulator 130 extracts the measured data from each elevator during system downtime (typically at the end of the day). This information provides the elevator occupancy at constant intervals throughout the day. Occupancy accumulator 130 summarizes this information into a single list, which is passed to production center 20 for billing.

Display assembly and transfer is the primary function of DGLAN Interface 96. Display assembly is dictated by local building play list 114 which uses the same format as building play list 68 of FIG. 5, except that the "real time" control parameters are deleted and all content locators (e.g., URLs) have been replaced by local equivalents. DGLAN Interface 96 includes a display format parser 120 and a display assembler 122. Display format parser 120 uses Hyper Text Markup Language (HTML) to build the framework for the display. HTML is used extensively on Internet 24 to develop display information and is easily understood by modern

## 12

browser technology. Display format parser 120 generates the HTML template that is used, once it is populated, to create the actual display. Local building play list 114 defines the frame type. Display parser 120 interprets the frame type and generates an HTML file, specifying the physical attributes of the display. These attributes include the absolute position, size, and definition of each content segment. Missing from the template are the pointers to these content segments. Content segment pointers are generated by display assembler 122.

Display assembler 122 is used in the final step of the display generation cycle. Display assembly is initiated based on the time intervals defined in the play lists. Each display is assembled and passed to a display server 124 as defined by its time indicator. Display assembler 122 parses the HTML template generated by the display format parser 120 to find the content segment definitions. The template will match the content segment definitions specified in play list 114. As a result, display assembler 122 inserts the location pointer for each content segment. When each content segment pointer has been inserted, the HTML file is ready to be passed to elevator display units 10.

Elevator display units 10 are connected to the building server 28 via local area network 30. Display server 124 manages local area network 30 by retrieving the HTML file from display assembler 122 along with the "real time" and advertising content specified by the HTML. Display server 124 then translates this data into a display format compliant with elevator display units 10, encapsulates the translated data with a file transfer protocol and passes the encapsulated data to network switch 40 (FIG. 3) for broadcast. The task of retrieving the data from display assembler 122 is made more difficult by the great distances (e.g., >1500 feet) that separate building server 28 from elevator display units 11.

Referring to FIG. 11, display server 124 and elevator display units 10 form networked host/display pairs, where elevator display 13 is merely an extension of the server display. The HTML file is interpreted by a browser 136 (e.g., Internet Explorer 4.0, a product of Microsoft Corporation®). Browser 136, within the operating system (e.g., Microsoft Windows NT a product of Microsoft Corporation®) used by building server 28, interfaces with a display driver 138 to communicate with hardware associated with display 13. Display data is extracted by a translator 140, which retargets the data to elevator display unit 10 and display 13. This data is cached local to server 28 to reduce the effects of browser refresh delay. A network protocol encapsulation software module 142 extracts the data from the cache and adds a TCP/IP communication layer. The encapsulated data is passed to the network interface and transmitted through network switch 30 (FIG. 3) to the LAN.

Further embodiments are supported by the following claims. For example, the distribution channel used by information distribution system 1 described above is the Internet 24. The Internet, or "web" provides a growing and existing infrastructure for obtaining information and establishing communication between computers. However, information distribution system 1 can also be implemented using other communication channels including cable modem, satellite, XDSL.

Twisted pair lines 38, discussed above in conjunction with FIG. 4, can be replaced with other forms of transport media including fiber optic, coaxial lines, RF transmission). Moreover, in certain applications an asymmetrical digital subscriber line (ADSL) can be substituted for the Ethernet connection in local area network 30 in FIG. 3.

Still further embodiments are within the claims.

## 13

What is claimed is:

1. An elevator display system for use with an elevator in a building, the elevator display system comprising:
  - an elevator display unit having a display monitor positioned within the elevator to display video information representative of general and commercial information to passengers within the elevator; and
  - a building server which, receives scheduling information from a remote production server over a data communication path and, in accordance with the scheduling information, retrieves and formats the general and commercial information to generate a local building playlist used to display the video information at the elevator display unit.
2. The system of claim 1, wherein the building server receives the scheduling information from the production server over a data communication network.
3. The system of claim 1 further comprising:
  - the production server which generates scheduling information associated with the general and commercial information.
4. The system of claim 3, wherein the production server includes:
  - a production server database for storing building-related data, general information-related data, and commercial information-related data; and
  - a scheduling module which retrieves the data from the production server database and generates the scheduling information.
5. The system of claim 4, wherein the general information-related data and the commercial information-related data include addresses from where the general and commercial information, respectively, can be retrieved over the data communication path.
6. The system of claim 4, wherein the production server further includes a building loader interface through which data is passed between the production server and the building server; the building loader interface encrypting the data passed between the production server and the building server and authenticating that the building server is associated with the system.
7. The system of claim 4, wherein the production server further includes:
  - a billing module which generates documentation relating to the duration of time the general information and commercial information is displayed at elevator display unit; and
  - a database maintenance module which updates production center database with information relating to elevator occupancy as a function of time.
8. The system of claim 1, wherein the building server communicates with the elevator display unit via a local area network including
  - a scheduling information parser which generates the local building playlist from the scheduling information retrieved from the production server.
9. The system of claim 8, wherein the local area network includes an Ethernet path for connection to the elevator display unit.
10. The system of claim 1, wherein the elevator display unit further includes an occupancy detector.
11. A method of providing general information and commercial information to an elevator display unit within an elevator located in a building, the method comprising:
  - providing to a building server, scheduling information associated with the general information and commercial information;

## 14

- generating, at the local server, from the scheduling information, an elevator playlist associated with the general information and commercial information; and
  - generating a display for viewing at the elevator display unit, the display including a combination of the general information and commercial information.
12. The method of claim 11, wherein the scheduling information is retrieved from a remote source over a data communications path.
  13. The method of claim 12, wherein the remote source is a production server including:
    - a production server database for storing building-related data, general information-related data, and commercial information-related data; and
    - a scheduling module which retrieves the building-related data, general information-related data, and commercial information-related data from the production server database and generates the scheduling information.
  14. The method of claim 13, wherein generating the elevator play list further includes storing the general information and commercial information into a local general information database and a local commercial information database, respectively.
  15. The method of claim 14, wherein the general information-related data and the commercial information-related data include respective locations for retrieving the general and commercial information over the data communication path.
  16. The method of claim 12, further comprising encrypting the data passing between the remote source and the elevator display unit.
  17. The method of claim 12, wherein generating the elevator play list includes parsing the scheduling information and retrieving the general information and commercial information over the data communications path.
  18. The method of claim 17, wherein generating the elevator play list further includes storing the general information and commercial information into a local general information database and a local commercial information database, respectively.
  19. The method of claim 11, wherein generating the display includes selecting from one of a plurality of formats for displaying the general information and the commercial information.
  20. The system of claim 1 wherein the elevator display unit includes a network interface module which routes the general and commercial information from the building server to the display monitor.
  21. The system of claim 1 wherein the building server includes a production center interface which manages communication between the building server and the remote production server.
  22. The system of claim 1 wherein the building server includes a display generator interface which assembles the general and commercial information into a display format compliant with said elevator display units.
  23. The system of claim 22 wherein the display generator interface includes an occupancy accumulator which accumulates occupancy information from the elevator and creates an occupancy database for the building associated with the building server.
  24. The system of claim 23 wherein the occupancy accumulator summarizes the occupancy information into a list and sends the list to the remote production server.
  25. The system of claim 22 wherein the display generator interface includes:
    - a display format parser for generating a file defining physical attributes of the display for each of a plurality

## 15

of content segments associated with the general and commercial information; and

a display assembler for providing a location pointer for each of the plurality of content segments.

26. The system of claim 25 wherein generating the file includes generating an HTML file.

27. The system of claim 25 wherein the elevator display unit includes a display server for retrieving the file from the display generator interface of the building server.

28. The system of claim 27 wherein the display server retrieves the general and commercial information specified by the HTML file.

29. The system of claim 1 wherein the building server is located at the building having the elevator display system.

30. The system of claim 1 wherein the building server directly retrieves the general information from sources other than the remote production server.

31. The method of claim 11 wherein the building server manages communication between the building server and the remote production server.

32. The method of claim 11 wherein the building server includes a display generator interface and generating the display includes assembling, with the display generator interface, the general and commercial information into a display format compliant with said elevator display units.

33. The method of claim 32 wherein the display generator interface includes an occupancy accumulator and the method further comprises accumulating occupancy information, with the occupancy accumulator, from the

## 16

elevator and creating an occupancy database for the building associated with the building server.

34. The method of claim 32 wherein the display generator interface includes a display format parser and a display assembler, and generating the display includes:

generating, with the display format parser, a file defining physical attributes of the display for each of a plurality of content segments associated with the general and commercial information and;

providing, with the display assembler, a location pointer for each of the plurality of content segments.

35. The method of claim 34 generating the file includes generating an HTML file.

36. The method of claim 32 wherein the elevator display unit includes a display server and generating the display includes retrieving the file, with the display server, from the display generator interface of the building server.

37. The method of claim 36 wherein the display server retrieves the general and commercial information specified by the HTML file.

38. The method of claim 12 wherein the building server is located at the building having the elevator display system.

39. The method of claim 11 further comprising, after providing the scheduling information to the building server, retrieving the general information from sources other than the remote production server.

\* \* \* \* \*